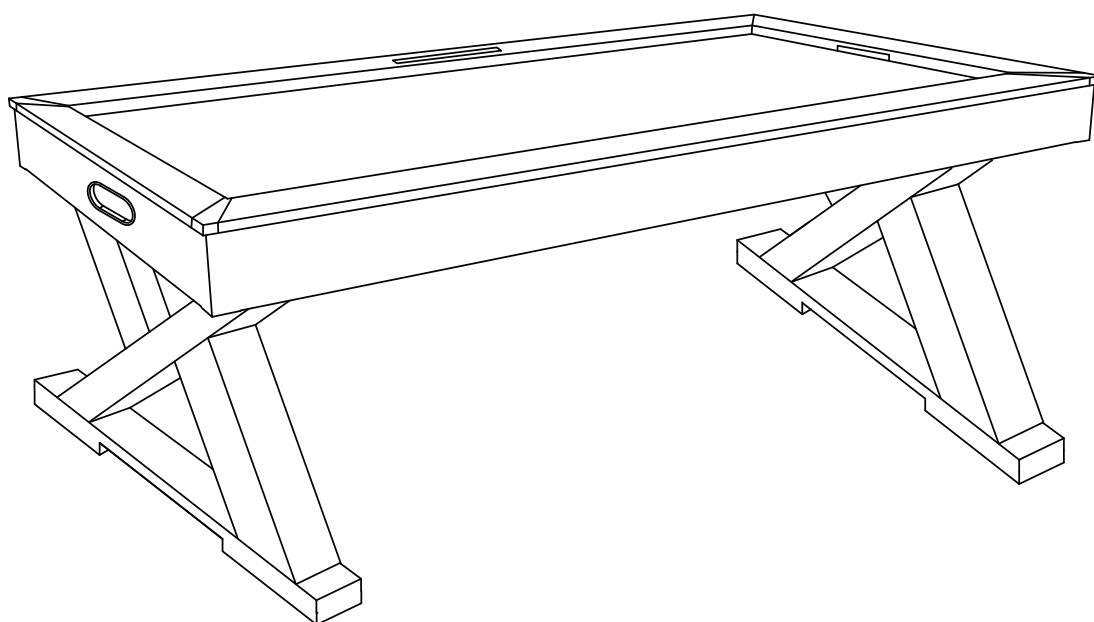


# TABLE HOCKEY

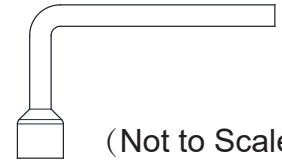
Model#SUA-8448KW



# HARDWARE IDENTIFIER (To Scale)



H1 - 8mm x 130mm Hex Head Bolt  
(8 pcs)

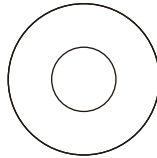


(Not to Scale)

T1 - Socket Head Wrench  
(1 pc)



H2 - 8mm x 40mm  
Hex Head Bolt  
(20 pcs)

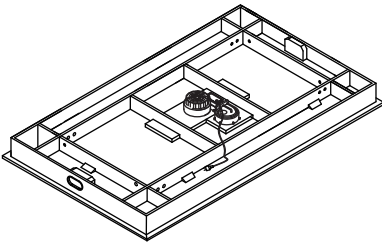


H3 - M8 Flat Washer  
(28 pcs)

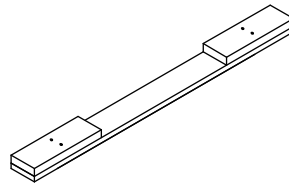


H4 - M8 Lock Washer  
(28 pcs)

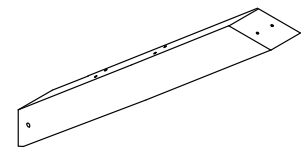
# PARTS IDENTIFIER (Not to Scale)



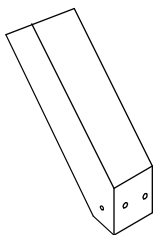
P1 - Main Cabinet  
(1 pc)



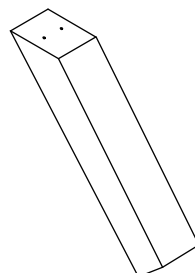
P2 - Leg Base  
(2 pcs)



P3 - Middle Leg  
(2 pcs)



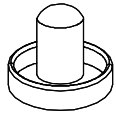
P4 - Upper Leg  
(2 pcs)



P5 - Bottom Leg  
(2 pcs)

**Note:** Part P3 and P4 are manufactured with an extra unused hole. This marks the legs universal and helps to simplify assembly

# ACCESSORIES IDENTIFIER (Not to Scale)



A1 - Striker  
(4 pcs)



A2 - Puck  
(2 pcs)



A3 - Felt Pad  
(4 pcs)

NOTE: A3 Felt Pads may already be attached to A1 Strikers

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation."

"CAUTION: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment."

## Assembly Note:

In the following Steps 1 , 2 , & 3 , please exercise patience when starting all H1 & H2 bolts . Be sure to align bolts straight with their respective holes . Be careful not to cross thread .

Do not push on the bolts while trying to get the bolts to start as you could accidently push the inner T-Nut out of it fixed position .

## PARTS REQUIRED

1pc - **P1** Main Cabinet  
 2pcs - **P3** Middle Leg  
 2pcs - **P4** Upper Leg

12pcs - **H2** Hex Head Bolt  
 12pcs - **H3** Flat Washer  
 12pcs - **H4** Lock Washer

### STEP 1

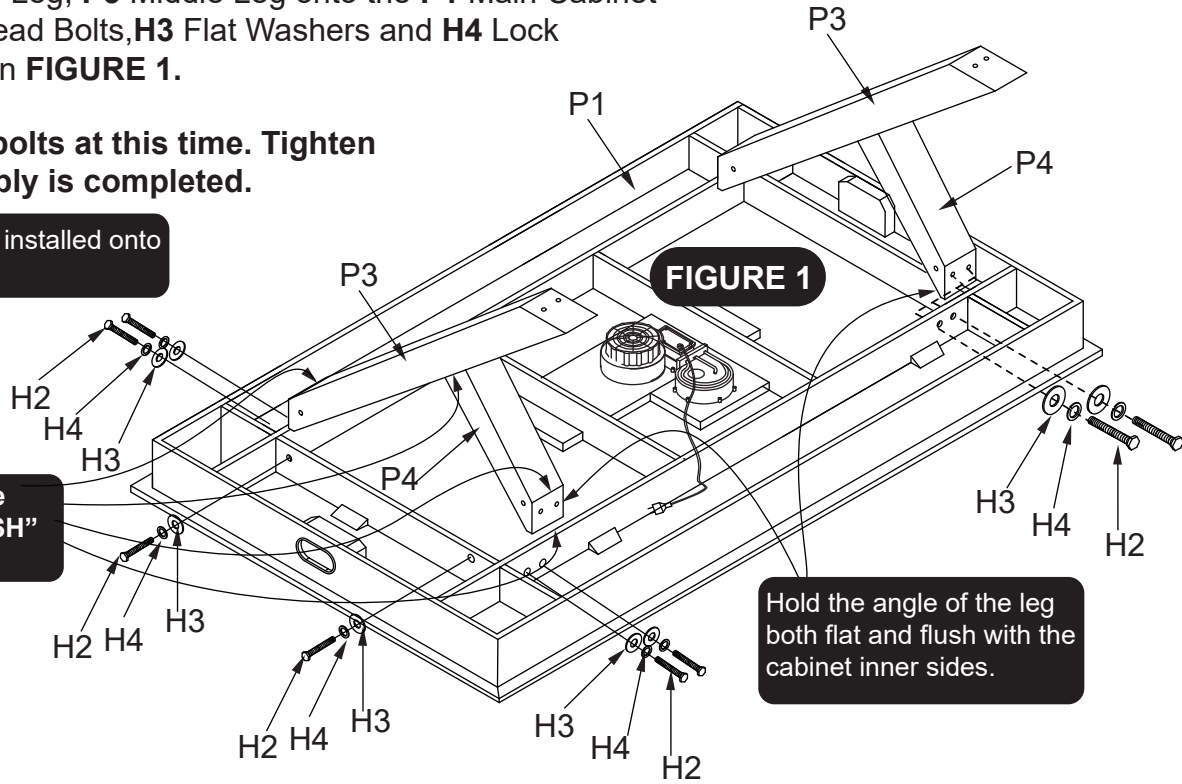
Attach the **P4** Upper Leg, **P3** Middle Leg onto the **P1** Main Cabinet using the **H2** Hex Head Bolts, **H3** Flat Washers and **H4** Lock Washers as shown in **FIGURE 1**.

**Do not tighten H2 bolts at this time. Tighten when K-leg assembly is completed.**

**NOTE:** P3+P4 must be installed onto table as per **FIGURE 1**.

All edges must be assembled "FLUSH" with each other.

Hold the angle of the leg both flat and flush with the cabinet inner sides.



## PARTS REQUIRED

2pcs - **P5** Bottom Leg  
 8pcs - **H1** Hex Head Bolt

8pcs - **H3** Flat Washer  
 8pcs - **H4** Lock Washer

### STEP 2

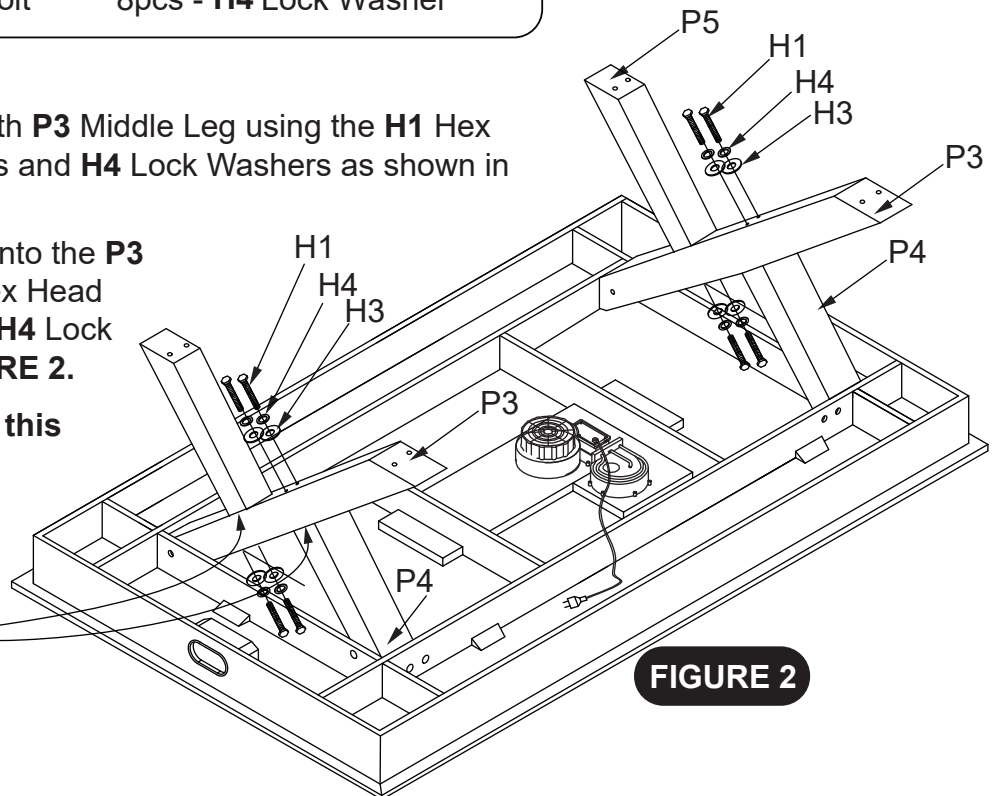
Attach the **P4** Upper Leg with **P3** Middle Leg using the **H1** Hex Head Bolts, **H3** Flat Washers and **H4** Lock Washers as shown in **FIGURE 2**.

Attach the **P5** Bottom Leg onto the **P3** Middle Leg using the **H1** Hex Head Bolts, **H3** Flat Washers and **H4** Lock Washers as shown in **FIGURE 2**.

**Do not tighten H3 bolts at this time. Tighten when K-leg assembly is completed.**

All edges must be assembled "FLUSH" with each other.

**FIGURE 2**



## PARTS REQUIRED

2pcs - **P2** Leg Base  
8pcs - **H2** Hex Head Bolt

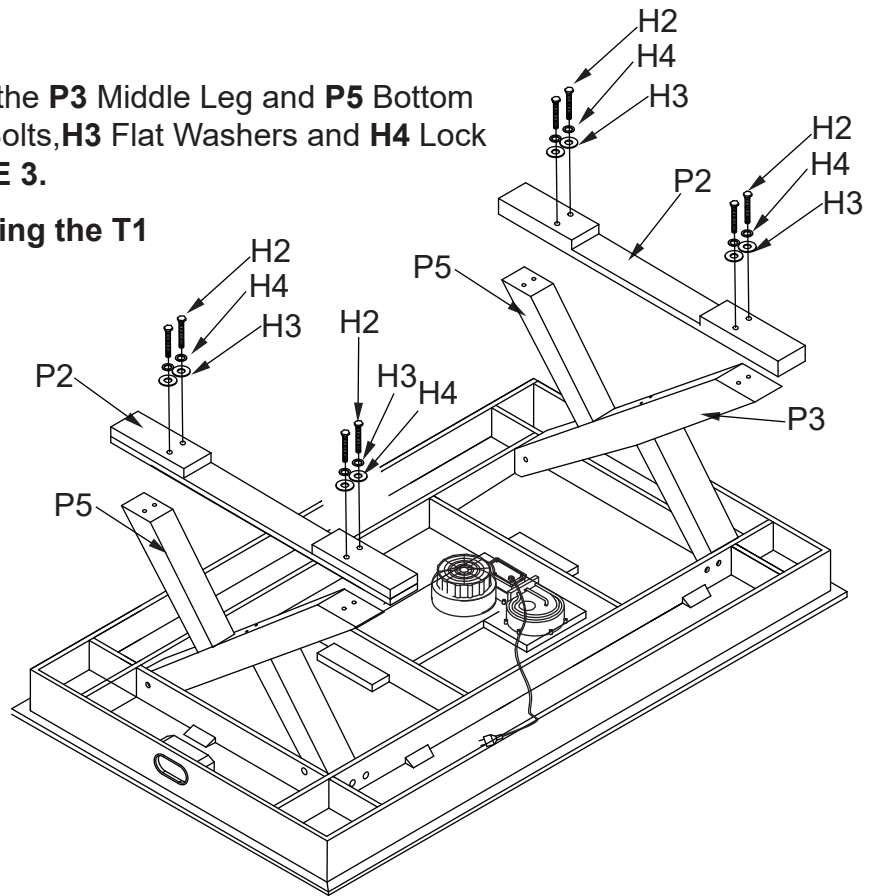
8pcs - **H3** Flat Washer  
8pcs - **H4** Lock Washer

### STEP 3

Attach the **P2** Leg Base onto the **P3** Middle Leg and **P5** Bottom Leg using the **H2** Hex Head Bolts, **H3** Flat Washers and **H4** Lock Washers as shown in **FIGURE 3**.

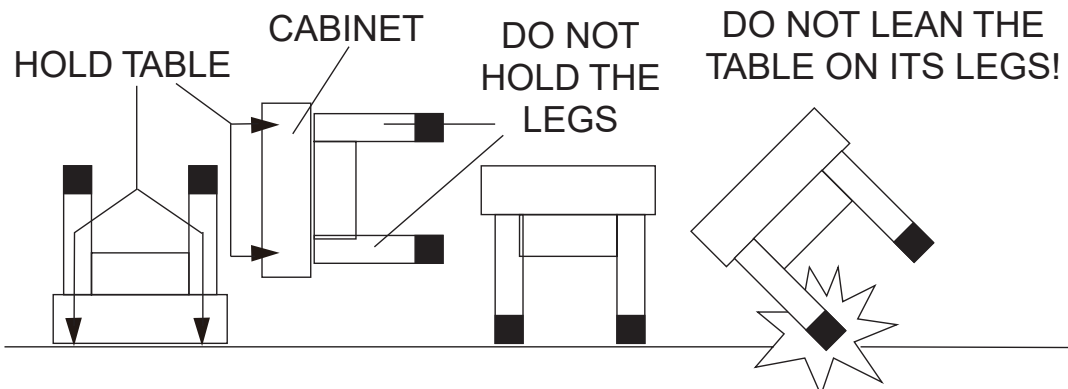
Tighten all leg bolts now using the **T1** Socket Head Wrench-tight.

**FIGURE 3**

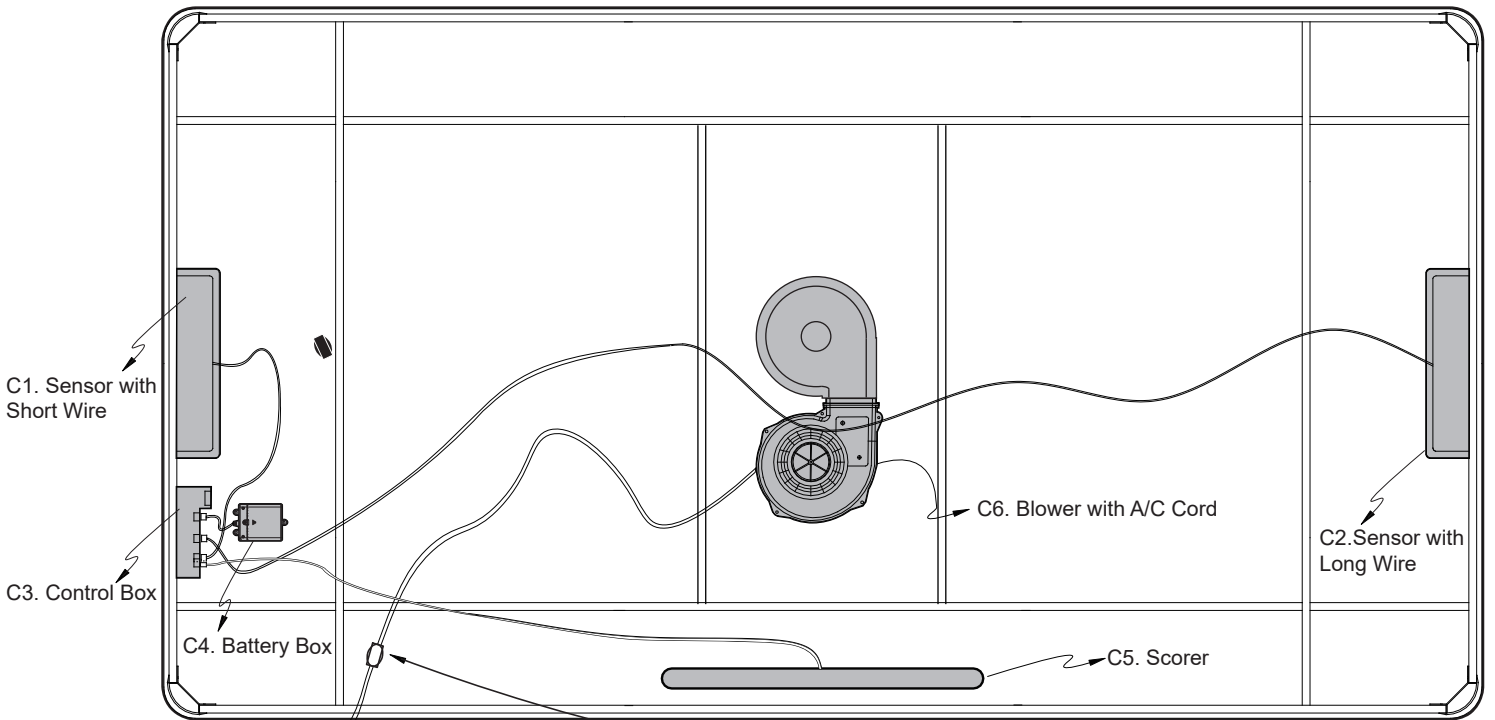


## **⚠ CAUTION**

**THIS STEP REQUIRES FOUR OR MORE CAPABLE ADULTS.**  
**WHILE FLIPPING THE TABLE OVER, DO NOT ALLOW TABLE TO REST ON THE SIDE OF LEGS AS THIS COULD DAMAGE THEM.**  
**VERY CAREFULLY TURN THE TABLE OVER AND SET IT ON ITS LEGS. BE CAREFUL. THE TABLE IS VERY HEAVY.**

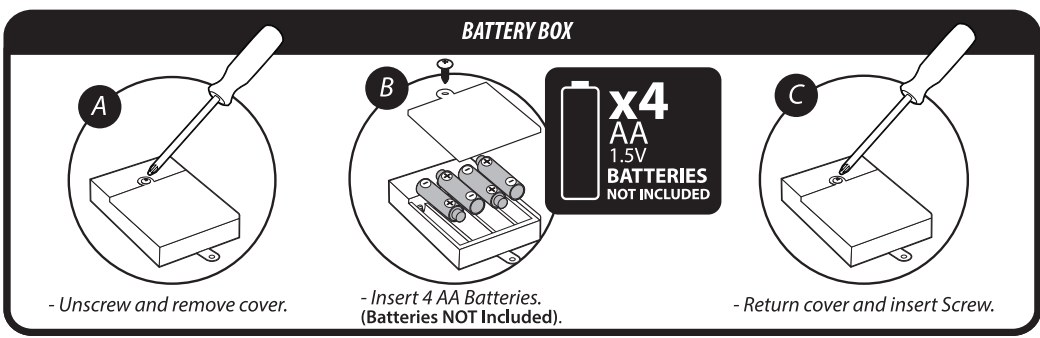
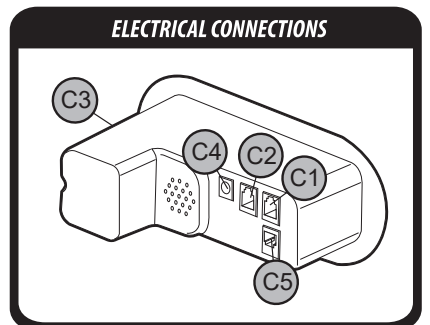
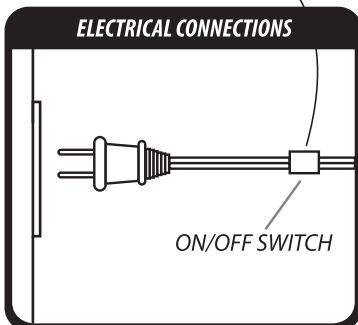


# ELECTRONIC CONNECTIONS

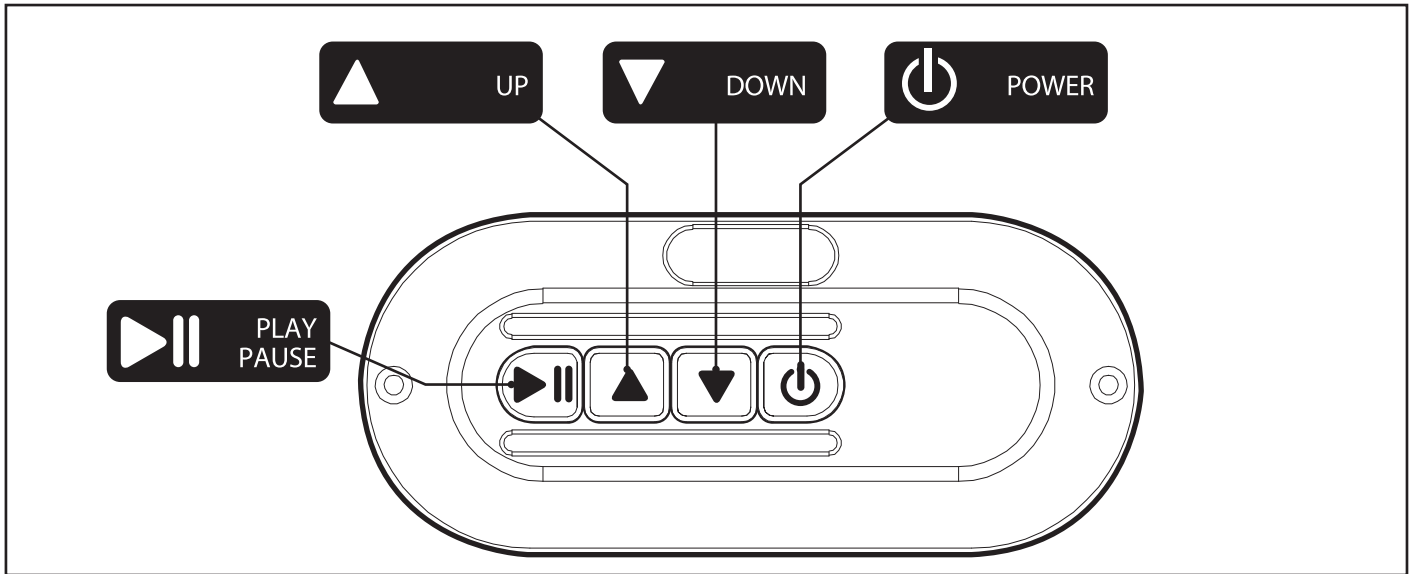


**IMPORTANT:**  
 Plug into wall outlet.  
 Do not allow cord to be a trip hazard.

**NOTE:**  
 ON/OFF switch is attached to the air fan motor cord. Be sure to always turn fan motor off when play is completed.



# LED SCORING OPERATING





## SCOREBOARD OPERATION


### **POWER**

Press the **POWER** button  to turn the scoreboard ON.

### **SELECT PLAYING TIME**

Press the **UP**  or **DOWN**  button to scroll through the playing time options.

- 3 Minutes
- 5 Minutes
- 7 Minutes
- 10 Minutes
- Tug of War (Each goal scored moves the LEDs towards the scoring player. First player to reach 11 wins!)
- Free Play (no time limit)

Press the **PLAY** button  to select the current time and begin playing the game.

### **SOUND**

During game play, press the **UP**  or **DOWN**  buttons to adjust the volume level.

### **TIMEOUT**

Press the **PLAY** button  during game play to pause the clock and take a timeout.

### **RESET**

After the game is over, press any button (Except the **POWER** BUTTON) to **RESET** the scoreboard.

Press and hold any button (Except the **POWER** BUTTON) for 3 seconds to **RESET** the scorer at any time.